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CS 3443

Extra Credit

1. The following method in the Assert class checks whether two arrays are equal to each other.
   * void assertArrayEquals(Object[] expectedArray, Object[] resultArray)
   1. **TRUE**
   2. **FALSE**
2. The following method in the TestCase class gets the name of a TestCase.
   * String getName()
   1. **TRUE**
   2. **FALSE**
3. The following method in the TestSuite class returns the name of the suite.
   * String getName()
   1. **TRUE**
   2. **FALSE**
4. JUnit is not a proprietary framework.
   1. **TRUE**
   2. **FALSE**
5. The following statements are correct about Fixture.
   * To guarantee a well-understood environment in order to have tests producing repeatable results there needs to be a test fixture.
   * Fixture is a state that is fixed for a set of objects that are used as baseline for executing tests.
   1. **TRUE**
   2. **FALSE**
6. The following method in the TestResult class gets the number of run tests.
   * int runCount()
   1. **TRUE**
   2. **FALSE**
7. Fixture does not include the setUp() method that runs before every test invocation.
   1. **TRUE**
   2. **FALSE**
8. The following statements are correct about the JUnit execution process.
   * The annotated method @Before executes before each test case for every test case.
   * The annotated method @AfterClass executes last only once.
   * The annotated method @BeforeClass executes first only once.
   1. **TRUE**
   2. **FALSE**
9. The following class is used to run test cases.
   * JunitCore
   1. **TRUE**
   2. **FALSE**
10. The following statements are correct about Junit.
    * JUnit tests can be ran automatically to assess their own outcome and provide instant feedback.
    * JUnit delivers Test runners for running tests.
    1. **TRUE**
    2. **FALSE**